# **Taraneh Ghandi**

🖂 taranehqandi@gmail.com | 🆀 http://tqandi.github.io/ | 🗘 tqandi | in taraneh-qandi/

## Education \_\_\_\_\_

McMaster University	Hamilton, ON, Canada
PhD in Computational Science and Engineering	September. 2023 - Ongoing
Supervisor: Dr. Hamidreza Mahyar	
Ferdowsi University of Mashhad (FUM)	Mashhad, Iran
M.Eng. in Computer Engineering	October. 2020 - February 2023
Supervisor: Dr. Hamidreza Pourreza	
GPA (current): 19.24/20 (4/4). Ranked 1st among all students, class of 2022	
Ferdowsi University of Mashhad (FUM)	Mashhad, Iran
B.Eng. in Computer Engineering	September. 2016 - October. 2020
GPA: 18.54/20 (3.77/4). Ranked 5th among all (120) students, class of 2020	
Technical Skills	

Programming	Python, C, C++, C#, Java, MATLAB, QT & QML, Javascript, PHP, HTML5, CSS, MySQL, Laravel, Bootstrap, Android Programming, Cross-Platform Programming, Game Design and Development, Basic knowledge of Prolog <b>Also:</b> Linux and Git
Professional Softwares	Unity, QT Creator, Android Studio, Adobe Premiere Pro, KDenLive
Graphics, Digital Art, & Typesetting	3D Modeling and Rendering: Blender, Rhino3D, KeyShot, Basic knowledge of ZBrush, Autodesk 3Ds Max and RealFlow Digital Painting: Krita, Clip Studio Paint, Corel Graphics Suite Typesetting: LATEX, Office
Languages	English (Professional working proficiency) Persian (Native)

### Publications \_\_\_\_\_

- [1] Taraneh Ghandi, Hamidreza Pourreza, Hamidreza Mahyar. "Deep Learning Approaches on Image Captioning: A Review", 38 pages, ACM Computing Surveys, 2023, DOI: 10.1145/3617592, [Link]
- [2] Kamaledin Ghiasi-Shirazi, Taraneh Ghandi, Ali Taghizadeh, et al. "Revisiting 2-3 Red-Black Trees with a Pedagogically Sound yet Efficient Deletion Algorithm: The Parity-Seeking Delete Algorithm", 17 pages, Acta Informatica (June 2022, Under review). [Link]

## Notable Projects \_\_\_\_\_

Image Captioning as a Core Feature for a Vision Assistant	
M.Eng. project, under the supervision of Dr. Hamidreza Pourreza and Dr. Hamidreza Mahyar	March 2022 - ongoing
<ul><li>Hierarchical caption generation using scene graphs, GCNs and Transformers</li><li>Captions must be detailed to suit the needs of visually impaired individuals.</li></ul>	
Stereo Reconstruction	
Course project for the "Probabilistic Graphical Models" course.	February 2022
Used the following algorithms to compute depth maps:	
<ul> <li>Block-matching</li> <li>Graph-cut (α-expansion and α-β swap)</li> <li>Kolmogorov and Zabih's</li> <li>Loopy Belief Propagation</li> </ul>	

#### **Multi-Object Motion Detection and Prediction**

Course project for the "Probabilistic Graphical Models" course.

Used the following methods for motion detection and prediction:

- Kalman filter
- Particle filter

#### Detecting Grasp Type for Robotic Hand Using Deep Learning and Machine Vision

B.Eng. final project, under the supervision of Dr. Hamidreza Pourreza and Dr. Alireza Akbarzadeh Tootoonchi

- Trained YOLOv3 on a custom dataset containing 13,144 objects for grasp type detection.
- The custom dataset was obtained from Open Images V6 and manually labeled.

#### **ShoweringAI**

(Personal Project) Text generation using GPT-2.

- A bot capable of generating short epiphanies that highlight the oddities within the familiar, in form of text.
- Top posts from the "r/ShowerThoughts" sub-reddit are scraped and used as training data for GPT-2.

#### The MelBeatSo Smart Music Recommendation System

Personal project topic proposed and executed as course project for the Multimedia Systems course Winter 2020

- MelBeatSo recommends new musical pieces using multimedia factors such as: tempo, mood, and keywords (in song title or lyrics).
- · Word2Vec models are used to search semantically similar keywords in song lyrics.
- Facial Emotion Recognition applied on album art is used as a deciding factor to determine a song's mood.

#### The MelBeatSo Dataset: Creation, Data Mining and Clustering

Personal project topic proposed and executed as course project for the Data Mining course

- The MelBeatSo dataset is a collection of 37 musical features computed for 4,828 musical pieces.
- The pieces are scraped from a popular online music platform called *RadioJavan*.

#### Real-time Controller based on EtherCAT for the Delta Robot, using QT framework (in

#### Linux)

Internship project, under the supervision of Dr. Alireza Akbarzadeh Tootoonchi

- The *Delta Robot* is a parallel robot with three parallelogram arms, typically used in pick-and-place tasks in the industry.
- Delta's signature features are its high acceleration and speed.
- · The real-time controller is a GUI application created using the QT framework.
- Since the *Delta* robot needs to execute commands real-time, it was necessary to build the controller in Linux.

#### RetroShooter

Course project for the "Game Design" course. A Puzzle-Action game.

- A hardcore puzzle game built using the Unity game engine.
- The game is designed to have an emergent core, with aesthetic visuals.

#### GEMINI

Course project for the "Database Design" course. A social media platform.

- Users can create, like and comment on posts.
- Users can follow, un-follow, or block each other.
- There are three types of users: regular, manager, and analyzer.
- The application has a feed page, a search page and a trending page.

#### TwoStack

(Personal Project)

- · Game-based learning software designed as an assignment for the undergraduate students taking the Data Structures course.
- The application is designed using the QT framework, Javascript and the QML language.
- Developed for Windows, Linux and Android.

#### RoboMom

Course project for the "Computer Lab: Introduction to Computer Engineering" course.

- Remotely-controlled baby monitor robot.
- The robot is remotely controlled via a controller application sending commands over Bluetooth.
- The controller is an Android application, capable of commanding the robot to move in the desired direction.

### Awards and Honors

September 2021Selected as a Talented Student by Ferdowsi University of Mashhad to pursue M.Eng. without an entrance examOctober 2020Selected as the Top Intern of the Computer Engineering Department at Ferdowsi University of Mashhad

February 2022

Winter 2020

Winter 2020 - Summer 2020

September 2019- October 2020

winter 2020 - Summer 2020

Fall 2019 - Winter 2020

Summer 2019

Summer 2019

Winter 2018

Spring 2018 - Summer 2018

Fall 2016 - Winter 2017

### Experiences \_\_\_\_\_

Teaching Assistant (Team Leader): Python Course Computer Engineering Department	Fall 2019, Winter and Spring 2020
<b>Teaching Assistant: Compiler Design</b> Dr. Haleh Amintoosi	Fall 2019
<b>Internship</b> FUM Robotics Lab, Supervisors: Dr. Alireza Akbarzadeh Tootoonchi, Dr. Ahad Harati	Summer 2019
<b>Teaching Assistant: Data Structures</b> Dr. Kamaledin Ghiasi-Shirazi	Winter, Spring and Fall 2018, Fall 2019, Winter and Spring 2020
<b>Teaching Assistant: Discrete Mathematics</b> Dr. Abbas Ghaemi Bafghi	Winter 2018
<b>Teaching Assistant: Discrete Mathematics</b> Dr. Kamaledin Ghiasi-Shirazi	Winter 2018
Volunteer Services	
<b>The International Conference on Computer and Knowledge Engineering (ICCKE)</b> Peer Reviewer	Website August 2022
Entropy Peer Reviewer	Website August 2022
Artificial Intelligence Review Peer Reviewer	Website July 2022

### Hobbies \_\_\_\_\_

#### **Playing the Violin** Classical Persian Music

Traditional Painting Mediums: Acrylic, Gouache, Poster Color

### **3D Modeling and Rendering**

**Favorite modeling software:** Rhino3D, Blender, ZBrush and RealFlow **Favorite rendering engines:** Keyshot, Blender

#### **Digital Painting**

Favorite painting software: Krita, Clip Studio Paint, Paint Tool SAI

### References \_\_\_\_\_

#### • Prof. Hamidreza Pourreza

Ph. D, Professor, Department of Computer Engineering, Ferdowsi University of Mashhad, Mashhad, Iran **(**+98)051-38805025 M hpourreza@um.ac.ir

- Dr. Hamidreza Mahyar

Ph. D, Assistant Professor, W Booth School of Engineering Practice and Technology, McMaster University, Hamilton, Ontario, Canada +1 (647) 835-7171 Mahyarh@mcmaster.ca